

# History Knowledge Organiser

## Rainforest Realms

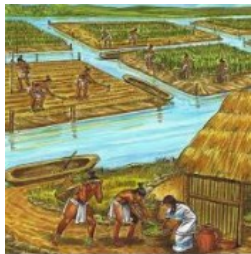
## Year 5

### Our learning

In our history lessons this term we will be learning about the Ancient Mayans . We will be considering how the **civilisation** developed over time and the important features of their lives.

We will consider the **similarities and differences** between this and other ancient civilisations whilst developing our understanding of the **causes and consequences** of different events through this period in history.

Mayan's lived from nature and agriculture was important



Mayan calendar



### Information

The ancient Mayans lived until around AD900. The civilisation began around 2000BC .They were an advanced civilisation who had started to farm the land and even used maths.

The Mayans were inventors and made their own calendar; farming processes and writing system.

Each city had a ruler who got their power from god. They believed their rulers could speak to the gods. Sacrifices were made to keep their gods happy

They were excellent builders and invented 'zero'

Mayan's made their homes in the forest and used it as a source of food.

No one really knows what wiped out the Ancient Mayan civilisation. But different things are likely to have contributed to the end of the civilisation such as over population, environmental resources, warfare, shifting trade routes and extended drought.

### Vocabulary

**Mesoamerica**— parts of modern day Mexico and central America. Where the Mayan's lived.

**Temple pyramids**— the focus of every Mayan city. Used as a place of worship and somewhere to bury dead

**Agriculture**— the practice of farming and growing crops

**Sacrifice**— offering something to a god. This could have been an object, an animal or even a human!

**Inventor**— someone who creates something new

### Important Dates

800BC– Groups gathered and settled in Mesoamerica

700BC-Mayan writing is developed

400BC– Earliest calendars carved in stone

300BC– Temple pyramids begin to be built



Temple pyramid

Mayan Gods

